

Three Serious Games Designed for Healthcare / Medical / Pharmaceutical / Nursing Training Win Awards in Annual International Competition

MONTREAL — Sept.29, 2025 — Three educational games developed for Healthcare / Medical / Pharmaceutical / Nursing training have been cited for excellence in the 2025 International Serious Play Awards Program.

A Gold Medal was awarded to:

- [Laptitude: The Curious Cases](#) is an innovative, game-based training tool that teaches essential laparoscopic surgery skills through engaging mini-games with adaptive difficulty, real-time feedback and realistic instrument controls. Funded by the Wellcome Leap SAVE program, Laptitude addresses the global surgical workforce shortage by providing an affordable, portable and accessible solution — especially valuable in low and middle-income countries. Designed for surgical trainees, medical students and practicing surgeons, Laptitude accelerates skill acquisition and expands access to high-quality surgical training, helping improve healthcare outcomes worldwide.

A Silver Medal went to the following:

- [The Light Within](#) is a narrative puzzle adventure that blends emotional storytelling with practical mental health techniques like mindfulness, grounding, and self-compassion to promote emotional resilience and self-awareness. Designed for players aged 16+, the game offers an inclusive, non-violent space featuring a biracial protagonist and LGBTQ+ characters, making it ideal for those exploring mental well-being through introspective gameplay. Created by an independent studio, The Light Within transforms mental health education into an accessible, mobile-friendly experience that fosters empathy and personal growth through interactive storytelling.

A Bronze Medal went to:

- [FULL ADHD](#) is an interactive game that helps players understand the everyday challenges of living with ADHD through real-life scenarios that highlight struggles with focus, time management, emotions, and communication. Co-developed by Psyon Games, Takeda and ADHD experts, the game promotes empathy and awareness by allowing players to experience and respond to realistic situations faced by people with ADHD. By making the experience engaging and reflective, FULL ADHD breaks down misconceptions and encourages supportive environments at home, school, and work.

[Serious Play Conference](#) brings together professionals who are exploring the use of game-based learning, sharing their experience, and working together to shape the future of training and education. For more information on the Serious Play Award Program, go to: <https://seriousplayconf.com/awards/>

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<https://seriousplayconf.com/>

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