Hi X,

The release below announces winners in the Museum / Visitor Center sector in our International Serious Play Awards Competition. Hope you will give the winners a boost.

For Immediate Release

**Serious Game Designed for Museum / Visitor Center Education Wins Award**

i**n Annual International Competition**

Toronto — August 12, 2024 — A educational game developed for Museum / Visitor Center education have been cited for excellence in the 2024 International Serious Play Awards Program.

A Silver Medal went to the following:

* [Mine Evolution](http://www.ddskunkworks.com)- Developed by D&D Skunkworks in partnership with the Canadian Institute of Mining and Science North/Dynamic Earth, this game educates players aged 10 and up about ethical and sustainable mining in Canada. It challenges users to manage a virtual mine, balancing three currencies—Money, Social Credit, and Environmental Credit—while exploring Canada's landscapes and learning about the technologies that drive a green future. Players build and evolve their mining operations with guidance from expert virtual advisors, emphasizing the importance of environmental sustainability and social responsibility in modern mining.

[Serious Play Conference](https://seriousplayconf.com/about-us/) brings together professionals who are exploring the use of game-based learning, sharing their experience, and working together to shape the future of training and education. For more information on the Serious Play Award Program, go to: <https://seriousplayconf.com/awards/>

For more information about Serious Play Conference, go to [www.seriousplayconf.com](http://www.seriousplayconf.com)

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